EFFECT

FREE RESOLVE

45 CONTROLS

BENTO GRID

MADE BY

ANUKALP.WIP

The SaaS bento grid on any clip: a moving line grid, gradient tiles and your clip framed in a cell. One drop, it animates itself.



PLUM · MONO WIDE HERO · LIGHT · CLIP BEHIND (OCEAN) · 7 CLIPS IN ONE GRID



THE SAME EFFECT ON A 16:9 TIMELINE

WHAT IT IS

The bento grid look from SaaS launch ads, without building it by hand in After Effects. Drop WIP Bento Grid on any clip: a fine line grid with glowing dots appears, holds, then snaps to a new layout on the beat, soft gradient tiles land on cells and stretch into the next one, and your clip sits in a hero cell whose corners follow the grid. It fits any aspect by itself (square cells at 9:16 and 16:9), finds the real picture when a clip is letterboxed, and builds in with a zoom-out intro. Want a full feature grid? Drop up to 6 more clips or images into the More Clips fields and each one gets its own cell. Five palettes or your own six colours. Real-time on the GPU in free Resolve.

USE IT FOR

- SaaS and app launch videos
- Feature highlight reels
- Talking-head reels with a designed frame
- Product and portfolio showcases
- Animated backgrounds for titles

HOW TO INSTALL

01 Unzip the download and run the installer: `Install (Mac).command` or `Install (Windows).bat`. It copies **both** files Resolve needs.

02 Restart DaVinci Resolve, then Edit page → **Effects › Effects › anukalp.wip**.

Mac or Windows blocks the installer the first time. The **How to install** page shows exactly what to click.

HOW TO INSTALL

WIP Bento Grid has two files, and Resolve needs both: `WIP Bento Grid Kernel.fuse` (the GPU kernel) and `anukalp.wip - Bento Grid.drfx` (the effect). Double-clicking only the .drfx installs half of it, and the effect shows nothing. The installer copies both.

MAC

01 Double-click the zip to unzip it, then double-click `Install (Mac).command`.

02 macOS says **"Not Opened"**. That is normal for a free installer that isn't sold through Apple. Click **Done**.

03 **System Settings › Privacy & Security**, scroll down, click **Open Anyway** next to Install (Mac).command, then **Open Anyway** again (enter your Mac password if asked).

04 Terminal says **both parts are installed**. **Quit Resolve fully** (Cmd+Q) and open it again.

Or skip Settings: open **Terminal**, type `bash` and a space, drag the installer in, press **Return**.

WINDOWS

01 Right-click the zip › **Extract All**, open the folder, double-click `Install (Windows).bat`.

02 "Windows protected your PC"? Click **More info** › **Run anyway**.

03 It says **both parts are installed**. **Close Resolve fully** and open it again.

BLOCKED?

- **Mac, no Open Anyway button:** it only shows for about an hour after macOS blocks the installer. Double-click the installer once more, then look again (or use the Terminal route).
- **Windows, no Run anyway button:** click the small **More info** link first; the button appears under the name.
- **Windows, "may depend on other compressed files":** you ran it from inside the zip. Right-click the zip › **Extract All** and run it from the new folder.
- **Windows, Smart App Control blocked it:** don't turn Smart App Control off. Install by hand instead (below): it is only two files to copy, nothing has to run.

THEN, IN RESOLVE

01 Edit page → **Effects › Effects › anukalp.wip**. Drag **WIP Bento Grid** onto a clip and pick a **Background**.

By hand: the .fuse goes in `Fusion/Fuses`, the .drfx in `Fusion/Templates`, inside `~/Library/Application Support/Blackmagic Design/DaVinci Resolve/` (Mac) or `%APPDATA%\Blackmagic Design\DaVinci Resolve\Support\` (Windows). Then restart Resolve.

CONTROLS

INSPECTOR → EFFECTS → WIP BENTO GRID · DEFAULT · WHAT IT DOES

LAYOUT

Background	Clip in a Cell	Grid Only = the animated grid on its own background (your clip is hidden). Clip Behind the Grid = your clip, darkened, with the grid and tiles over it. Clip in a Cell = your clip framed into a hero cell of the grid.
Darken Clip	0.55	Clip Behind the Grid: how much the clip is pushed toward the background colour so the grid reads.
Hero Cell	2 x 2	How big the cell holding your clip is: one cell, 2 x 2, tall, wide, or Big (every cell but the outer ring).
Hero Position		Drag the crosshair in the viewer onto the cell where your clip should sit.
Hero Corner Radius	0.45	Rounds the corners of the hero cell.
Framing Left / Right	0	Your clip fills its cell without stretching; this slides it left or right to choose what shows.
Framing Down / Up	0	Slides the clip inside its cell up or down.
Framing Zoom	1	Zooms the clip inside its cell.

MORE CLIPS

Clip 2		Drag a clip or image from the Media Pool onto this field: it gets its own cell next to the hero. Clip 3 to Clip 7 work the same way (up to 6 more clips). Clear a field to remove its cell.
Clip 3		Another clip, same as Clip 2.
Clip 4		Another clip, same as Clip 2.
Clip 5		Another clip, same as Clip 2.
Clip 6		Another clip, same as Clip 2.
Clip 7		Another clip, same as Clip 2.
Cell Size	Mixed	Shape of the extra clips' cells: Mixed (wide, single and tall), Single, Wide, Tall or 2 x 2. Cells never cover the hero or each other; Variation reshuffles where they land.

CONTROLS (CONT.)

INSPECTOR → EFFECTS → WIP BENTO GRID · DEFAULT · WHAT IT DOES

COLOURS

Palette	Custom (pick colours)	Custom (pick colours) uses the six pickers below. Plum, Mono, Light and Ocean are ready-made looks (the pickers hide).
Background Bottom		Colour at the bottom of the background (it fades into Background Top).
Background Top		Colour at the top of the background.
Lines		Colour of the grid lines.
Dots		Colour of the dots where the lines cross.
Tile Colour A	colour picker	First colour of the gradient tiles.
Tile Colour B	colour picker	Second colour of the gradient tiles.
Line Opacity	0.34	How strong the grid lines are.
Dot Brightness	0.95	How bright the dots and their soft sparkle are.

GRID

Auto Size (square cells)	On	On: the grid picks its columns and rows from the frame so cells stay square at any aspect (about 4 x 7 at 9:16, 7 x 4 at 16:9).
Density	1	Auto Size: more = more, smaller cells.
Columns	6	Number of columns (Auto Size off).
Rows	4	Number of rows (Auto Size off).
Line Width	1.2	Thickness of the grid lines.
Dot Size	3.2	Size of the dots at the crossings.

MOTION

Motion	Beats (hold, then snap)	Beats = the grid holds, then snaps to a new layout each beat (the SaaS ad rhythm). Float = a slow, constant drift.
Beat Length (frames)	24	Beats: frames between layout changes. Match it to your music (24 frames = 1 s at 24 fps).
Snap Time (part of beat)	0.35	Beats: how much of each beat the move takes. Low = a quick snap, high = a slow glide.
Drift Speed	0.8	Float: how fast the lines drift.
Move Amount	1	How far the grid lines move. 0 = a still grid.

CONTROLS (CONT.)

INSPECTOR → EFFECTS → WIP BENTO GRID · DEFAULT · WHAT IT DOES

TILES

Tiles	4	How many gradient tiles live on the grid at once.
Stretch Chance	0.35	How often a tile grows into the next cell.
Tile Life (beats / seconds)	2	How long each tile lives before it fades and lands somewhere else (in beats with Beats, seconds with Float).
Corner Radius	0.35	Rounds the corners of the tiles.
Opacity	0.88	How solid the tiles are.
Glow	0.6	Soft light around the tiles.
Variation	3	A different layout of tiles and grid moves. Change it for a fresh look on every clip.

ANIMATION

Play	Intro	Intro = the grid builds in at the start of the clip. Intro + Outro = also leaves at the end. Outro = only leaves. None = always on.
Style	Zoom Out	Zoom Out = a small grid grows out from the centre to fill the frame, then the clip lands in its cell. Fade = the whole look fades in / out.
Duration (frames)	30	Length of the intro / outro.

TIPS

PRO TIPS

- Put your words on top with normal Resolve titles: place them in the empty cells.
- More Clips: drag from the Media Pool straight onto the Clip 2 - Clip 7 fields (select your clip on the timeline first so the Inspector shows the effect).
- Beat Length = your music's beat in frames (120 BPM at 24 fps = 12 frames) for edits that snap with the track.
- Face cut off in the cell? Use Framing Left / Right and Down / Up, or a Tall hero cell for 9:16.
- A 16:9 clip on a 9:16 timeline works as is: the black bars are left out of the cell.
- Too busy? Fewer Tiles, lower Move Amount, or Float.
- Changing a drop-down: click it, then use the arrow keys and Return. Scrolling over a drop-down changes it.
- After updating, delete the effect from your clip and drag it on again.

MORE COMING SOON

MAKING A VIDEO ABOUT IT

HOOK IDEA

“The SaaS bento grid in one drag.”

TALKING POINTS

- Drag it on
- The grid snaps on the beat
- Your clip in a cell
- Tiles land and stretch
- Any aspect, any colour
- Free, real-time in free Resolve

SAVE + SHARE

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