5 TITLES

FREE RESOLVE

REAL-TIME

BUNDLE

TITLE BUNDLE

ANUKALP.WIP

Five animated title styles in one install: Sticker Pop, Giant Word, Neon Punch, Arc Text and Combo Line. Every letter animates, every move has a graph you can drag, and they play back in real time.



WHAT'S NEW IN THIS VERSION

- Rebuilt engine: up to 10x lighter while letters animate, almost free once they land.
- Draggable ease graph for every In and Out animation.
- Controls only show when they apply (pick a style, see its settings).
- Two titles in the same Fusion comp no longer control each other.

TITLE | FREE RESOLVE | 86 CONTROLS

STICKER POP

MADE BY

ANUKALP.WIP

Words slam in one by one on tilted 3D sticker boxes. Loud, playful, made for reels.



SLAM · POP · SLIDE · DROP · BLUR FADE



THE SAME TITLE ON A 16:9 TIMELINE

WHAT IT IS

Up to six words, each on its own sticker with a thick 3D edge and a crisp drop shadow. They land one after another in a zig-zag staircase, with one highlight word big and colour-flipped for the punchline. Every word has its own text, size, position, tilt and timing, so you can lay it out any way you like and sync each word to the voiceover. Every animation has an editable ease graph, controls only show when they apply, and it plays back in real time in free Resolve.

USE IT FOR

- Hook text in the first 2 seconds of a reel
- Word-by-word captions on the key sentence
- Punchlines — make the last word the highlight
- Listicles, tips and ‘wait for it’ moments

HOW TO INSTALL

01 **Double-click** the `.drfx` file in this folder. Resolve installs it for you.
Or copy it into
`Mac: ~/Library/Application Support/Blackmagic Design/DaVinci Resolve/Fusion/Templates/`
`Windows: %APPDATA%\Blackmagic Design\DaVinci Resolve\Support\Fusion\Templates\`

02 **Restart** DaVinci Resolve.

03 Edit page → **Effects** → **Titles** → **anukalp.wip**.

04 Drag it onto the timeline, above your video (V2 or higher). Select it and open the **Inspector** to change everything.

Works in the free version of Resolve (tested on Resolve 21). Uses the built-in Open Sans font, so it looks the same on every computer.

CONTROLS

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

WORD 1 – WORD 6 (EACH WORD HAS THE SAME CONTROLS)

Word 1 Text		What it says. Type straight into the box.
Size	1	Scales the element at rest.
Move X	0	Nudges this element left / right.
Move Y	0	Nudges this element up / down.
Extra Tilt	0	Adds tilt to just this word.
Timing Shift (frames)	0	Makes just this word appear earlier (–) or later (+). Great for syncing to speech.

TEXT

Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Size (all words)	0.11	Base size for every word at once.
Tracking	1	Space between letters.
Highlight Word	Word 6	Pick one word to make big and loud (or None).
Highlight Size	1.8	How much bigger the highlight word is.
Highlight Swaps Colours	On	Highlight word flips to box-coloured text on a text-coloured box.

LAYOUT

Position		Moves the whole title. Drag the on-screen crosshair or type values.
Overall Scale	1	Scales everything together.
Overall Rotation	0	Rotates the whole title.
Line Spacing	1.5	Vertical space between words.
Zig-Zag	0.1	How far words alternate left and right. 0 = a straight column.
Tilt	6	Tilt of every sticker, in degrees.
Alternate Tilt	On	Every other word tilts the opposite way.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

COLORS

Text Color	colour picker	Colour of the letters.
Box Color	colour picker	Sticker box colour.
3D Edge Color	colour picker	Colour of the thick edge under each sticker.
Shadow Color	colour picker	Colour of the shadow.
Alternate Box Colours	Off	Every other word swaps text and box colours.

STICKER & SHADOW

Box	On	Turns the sticker boxes on / off (text only when off).
Box Padding X	0.18	Box width around the word.
Box Padding Y	0.1	Box height around the word.
Corner Round	0.12	0 = sharp corners, higher = rounded pill.
3D Edge	On	Turns the thick 3D edge on / off.
Drop Shadow	On	Soft shadow under the element. Best on text, logos and shrunk video.
3D Depth	0.012	How thick the 3D edge is.
3D Angle	-40	Which direction the 3D edge points.
Shadow Distance	0.016	How far the shadow falls.
Shadow Softness	3	How soft the shadow edge is.
Shadow Opacity	0.55	Strength of the shadow.
Text Shadow	On	Small crisp shadow under the letters for extra punch.
Text Shadow Distance	0.006	How far the letter shadow falls.
Text Shadow Opacity	0.35	Letter shadow strength.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

ANIMATION IN

In Style	Slam	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	7	How long each letter / word takes to land.
Word Interval (frames)	6	Gap between words appearing.
Start Delay (frames)	0	Wait before the animation starts.
Ease	Bouncy	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	1.8	How big letters start before slamming down.
Slide Direction	Up	Which way words slide in.
Slide / Drop Distance	0.15	How far words travel in Slide and Drop.
Spin Amount	20	How much words spin as they land.
Motion Blur	12	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

ANIMATION OUT

Out Style	Fade	How the title leaves at the end: Fade, Blur Out, Shrink, Pop Out, Slide or Stretch Out. None = it stays to the last frame.
Out Duration (frames)	6	Length of the exit; it always ends on the title's last frame.
Out Word Interval (frames)	0	Words leave one after another (0 = together).
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Out Slide Direction	Up	Which way it slides out.

PRO TIPS

- Drag the Ease graph to make the slam bouncier or calmer.
- Sync to speech: set Word Interval to 0, then use each word's Timing Shift to land it on the beat it's spoken.
- Leave a word empty to hide it; nudge the words below up with Move Y to close the gap.
- Shadow Softness 0–3 keeps it crisp and graphic; Corner Round 0.5+ turns stickers into pills.
- Brand it: Box Color + Text Color + 3D Edge Color, then 'Alternate Box Colours' for a two-tone stack.
- Out Word Interval makes the words leave one by one instead of all together.

MAKING A VIDEO ABOUT IT

HOOK IDEA

"Stop making boring captions. Drag this on."

TALKING POINTS

- Drag it onto the timeline — words already slam in
- Type your words, pick a highlight word
- Show per-word Size / Move / Timing Shift syncing to voice
- Flip In Style: Slam → Pop → Drop
- Crisp shadow and 3D edge look
- Free, works in free Resolve — link in bio

SAVE + SHARE

@anukalp.wip

TITLE

FREE RESOLVE

44 CONTROLS

GIANT WORD

MADE BY

ANUKALP.WIP

One huge, tall, condensed word that fills the frame. The poster look in a single drag.



STRETCH UP · SLAM · RISE · FLICKER · POP



THE SAME TITLE ON A 16:9 TIMELINE

WHAT IT IS

A single word blown up to poster size and stretched tall, with letters that stretch, slam, rise or flicker in one after another. Optional outline, thin frame box, crisp drop shadow, glow and a ghost echo trail. Put it on the track under a cut-out of your subject for the classic ‘text behind person’ look. Every animation has an editable ease graph, controls only show when they apply, and it plays back in real time in free Resolve.

USE IT FOR

- Hook words: ‘WAIT’, ‘STOP’, ‘HELLO’
- Section titles inside a video
- Text-behind-subject shots (with a cut-out on the track above)
- Thumbnails and end cards

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04 Drag it onto the timeline, above your video (V2 or higher). Select it and open the **Inspector** to change everything.

Works in the free version of Resolve (tested on Resolve 21). Uses the built-in Open Sans font, so it looks the same on every computer.

CONTROLS

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

TEXT

Text		What it says. Type straight into the box.
Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Size		Scales the element at rest.
Tracking		Space between letters.
Vertical Stretch	3.4	Makes the word taller and more condensed — the giant poster look.
Slant		Leans the letters for an italic, fast look.

COLORS

Fill Color	colour picker	Colour of the letters.
Outline	Off	Turns an outline around the letters on / off.
Outline Color	colour picker	Outline colour.
Outline Thickness	0.03	Outline width.
Frame Box	Off	Thin rectangle frame around the word.
Frame Color	colour picker	Frame colour.
Frame Padding	0.12	Space between word and frame.
Frame Thickness	0.012	Frame line width.
Drop Shadow	On	Soft shadow under the element. Best on text, logos and shrunk video.
Shadow Color	colour picker	Colour of the shadow.
Shadow Distance	0.012	How far the shadow falls.
Shadow Softness	4	How soft the shadow edge is.
Shadow Opacity	0.6	Strength of the shadow.

LAYOUT

Position		Moves the whole title. Drag the on-screen crosshair or type values.
Overall Scale	1	Scales everything together.
Rotation	0	Rotates the whole title.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

GLOW & ECHO

Glow Amount	0	Soft glow around the text. 0 = off.
Glow Size	14	How far the glow spreads.
Echo Opacity	0	Ghost trail that follows the letters while they animate. 0 = off. Heavier to play back - keep it for short titles.
Echo Delay (frames)	4	How far behind the ghost trails.
Echo Blur	6	How soft the ghost is.

ANIMATION IN

In Style	Stretch Up	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	10	How long each letter / word takes to land.
Stagger (frames/letter)	2	Gap between letters. 0 = all at once, higher = more cascade.
Start Delay (frames)	0	Wait before the animation starts.
Ease	Snappy	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	2.2	How big letters start before slamming down.
Rise Direction	Up	Which way letters travel in for Rise.
Rise Distance	0.12	How far they travel.
Swing Angle	35	How far letters swing for Swing.
Motion Blur	6	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

ANIMATION OUT

Out Style	Fade	How the title leaves at the end: Fade, Blur Out, Shrink, Pop Out, Slide or Stretch Out. None = it stays to the last frame.
Out Duration (frames)	8	Length of the exit; it always ends on the title's last frame.
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Out Slide Direction	Up	Which way it slides out.

TIPS

PRO TIPS

- Put your cut-out on the track above for text behind the person (as in these frames).
- Vertical Stretch 3–4 = tall condensed poster type; 1 = normal letters.
- Short words (3–6 letters) look best — the word fills the width automatically on 9:16 and fits on 16:9.
- Frame Box + white frame colour gives the boxed ‘editorial’ look.
- Text behind a person: Giant Word on V2, your clip with a cut-out of the person on V3.

MAKING A VIDEO ABOUT IT

HOOK IDEA

“Make any word hit like a movie poster.”

TALKING POINTS

- Drop it on, type one word
- Show Vertical Stretch from 1 to 4
- Cycle In Styles: Stretch Up, Slam, Flicker
- Add outline / frame / glow
- Text-behind-person trick

SAVE + SHARE

@anukalp.wip

MORE COMING SOON

TITLE | FREE RESOLVE | 57 CONTROLS

NEON PUNCH

MADE BY

ANUKALP.WIP

A small glowing lead-in line, then a big slanted neon word flickers on.



PUNCH: FLICKER · SLAM · POP · SWING · RISE



THE SAME TITLE ON A 16:9 TIMELINE

WHAT IT IS

Two lines: a soft glowing setup line that types in, then a big slanted, stretched punch word that flickers on like a neon sign. Each line has its own text, font, size, colour, glow, position and full animation section, so the punch can land exactly on the beat. Every animation has an editable ease graph, controls only show when they apply, and it plays back in real time in free Resolve.

USE IT FOR

- Reveals: ‘Plot twist: …’, ‘The secret is …’
- Dark, moody or night-time edits
- Product or feature names
- Big statement moments

HOW TO INSTALL

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04 Drag it onto the timeline, above your video (V2 or higher). Select it and open the **Inspector** to change everything.

Works in the free version of Resolve (tested on Resolve 21). Uses the built-in Open Sans font, so it looks the same on every computer.

CONTROLS

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

LEAD LINE

Lead Text		What it says. Type straight into the box.
Lead Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Lead Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Lead Size		Scales the element at rest.
Lead Tracking		Space between letters.
Lead Color	colour picker	Fill colour of the text.
Lead Glow	0.8	Glow strength on this line.

PUNCH WORD

Punch Text		What it says. Type straight into the box.
Punch Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Punch Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Punch Size		Scales the element at rest.
Punch Tracking		Space between letters.
Punch Stretch	2.4	Makes the word taller and more condensed.
Punch Slant		Leans the letters for an italic, fast look.
Punch Color	colour picker	Fill colour of the text.
Punch Glow	1.6	Glow strength on this line.
Glow Size	14	How far the glow spreads.

LAYOUT

Position		Moves the whole title. Drag the on-screen crosshair or type values.
Overall Scale	1	Scales everything together.
Rotation	0	Rotates the whole title.
Line Gap	0.15	Space between the two lines.
Lead Move X	0	Nudges this element left / right.
Lead Move Y	0	Nudges this element up / down.
Punch Move X	0	Nudges this element left / right.
Punch Move Y	0	Nudges this element up / down.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

SHADOW

Drop Shadow	Off	Soft shadow under the element. Best on text, logos and shrunk video.
Shadow Color	colour picker	Colour of the shadow.
Shadow Distance	0.01	How far the shadow falls.
Shadow Softness	5	How soft the shadow edge is.
Shadow Opacity	0.6	Strength of the shadow.

LEAD ANIMATION

In Style	Blur In	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	8	How long each letter / word takes to land.
Stagger (frames/letter)	1	Gap between letters. 0 = all at once, higher = more cascade.
Start Delay (frames)	0	Wait before the animation starts.
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	2.2	How big letters start before slamming down.
Rise Direction	Up	Which way letters travel in for Rise.
Rise Distance	0.12	How far they travel.
Swing Angle	35	How far letters swing for Swing.
Motion Blur	10	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

PUNCH ANIMATION

In Style	Flicker	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	12	How long each letter / word takes to land.
Stagger (frames/letter)	1	Gap between letters. 0 = all at once, higher = more cascade.
Start Delay (frames)	10	Wait before the animation starts.
Ease	Snappy	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	2.2	How big letters start before slamming down.
Rise Direction	Up	Which way letters travel in for Rise.
Rise Distance	0.12	How far they travel.
Swing Angle	35	How far letters swing for Swing.
Motion Blur	8	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

ANIMATION OUT

Out Style	Fade	How the title leaves at the end: Fade, Blur Out, Shrink, Pop Out, Slide or Stretch Out. None = it stays to the last frame.
Out Duration (frames)	8	Length of the exit; it always ends on the title's last frame.
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Out Slide Direction	Up	Which way it slides out.

TIPS

PRO TIPS

- Each line has its own Ease graph - make the punch snappy and the lead smooth.
- Set Punch Animation → Start Delay to the frame the word is spoken.
- Punch Glow 2–3 on a dark background reads as real neon; lower it on bright footage.
- Change Punch Color and the glow follows automatically.
- Punch Slant 0 for upright, around –0.2 for a fast italic feel.
- Try the Punch In Style on Slam instead of Flicker for a harder hit.

MAKING A VIDEO ABOUT IT

HOOK IDEA

“Your text, but make it neon.”

TALKING POINTS

- Two lines, two separate animations
- Flicker-on effect
- Glow controls
- Move each line independently
- Sync the punch to the voice with Start Delay

SAVE + SHARE

@anukalp.wip

MORE COMING SOON

TITLE

FREE RESOLVE

42 CONTROLS

ARC TEXT

MADE BY

ANUKALP.WIP

Text that types on along a curve — wrap it around a head, a product, anything.



POP · SWING · RISE · TYPEWRITER · BLUR IN



THE SAME TITLE ON A 16:9 TIMELINE

WHAT IT IS

Your text laid out along a circle, letters popping in one by one while the whole arc swings into place. Control how tight the curve is, where the text sits on it, and add an echo trail for the motion-blurred ghost look. Every animation has an editable ease graph, controls only show when they apply, and it plays back in real time in free Resolve.

USE IT FOR

- Words curving over someone's head
- Labels around a product or object
- Playful captions and stickers
- Badges and spinning 'NEW' tags

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Works in the free version of Resolve (tested on Resolve 21). Uses the built-in Open Sans font, so it looks the same on every computer.

CONTROLS

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

TEXT

Text		What it says. Type straight into the box.
Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Size		Scales the element at rest.
Tracking		Space between letters.

ARC

Arc Radius		How curved the text is — smaller = tighter circle.
Arc Rotation	`0`	Spins the text around the circle.
Orbit In (degrees)	`40`	Text swings around the circle as it arrives.
Orbit Duration (frames)	`18`	How long the orbit swing takes.

COLORS

Text Color	`colour picker`	Colour of the letters.
Outline	`Off`	Turns an outline around the letters on / off.
Outline Color	`colour picker`	Outline colour.
Outline Thickness	`0.04`	Outline width.
Drop Shadow	`On`	Soft shadow under the element. Best on text, logos and shrunk video.
Shadow Color	`colour picker`	Colour of the shadow.
Shadow Distance	`0.006`	How far the shadow falls.
Shadow Softness	`3`	How soft the shadow edge is.
Shadow Opacity	`0.5`	Strength of the shadow.

LAYOUT

Position		Moves the whole title. Drag the on-screen crosshair or type values.
Overall Scale	`1`	Scales everything together.
Rotation	`0`	Rotates the whole title.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

GLOW & ECHO

Glow Amount	0	Soft glow around the text. 0 = off.
Glow Size	10	How far the glow spreads.
Echo Opacity	0	Ghost trail that follows the letters while they animate. 0 = off. Heavier to play back - keep it for short titles.
Echo Delay (frames)	4	How far behind the ghost trails.
Echo Blur	6	How soft the ghost is.

ANIMATION IN

In Style	Pop	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	8	How long each letter / word takes to land.
Stagger (frames/letter)	1	Gap between letters. 0 = all at once, higher = more cascade.
Start Delay (frames)	0	Wait before the animation starts.
Ease	Bouncy	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	2.2	How big letters start before slamming down.
Rise Direction	Up	Which way letters travel in for Rise.
Rise Distance	0.12	How far they travel.
Swing Angle	35	How far letters swing for Swing.
Motion Blur	0	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

ANIMATION OUT

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Out Duration (frames)	8	Length of the exit; it always ends on the title's last frame.
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Out Slide Direction	Up	Which way it slides out.

TIPS

PRO TIPS

- Echo is off by default now; turn it up for the ghost trail on short lines.
- Arc Radius small = tight circle, big = gentle curve.
- Arc Rotation moves the text around the circle — e.g. to wrap down one side of a face.
- Position puts the circle's centre on your subject's head.
- Orbit In 0 turns off the swing-in; 180+ makes it spin around.

MAKING A VIDEO ABOUT IT

HOOK IDEA

"Wrap text around your head. Literally."

TALKING POINTS

- Drop on, type your words
- Arc Radius and Arc Rotation
- Line the circle up with a head using Position
- Orbit In and echo trail
- Letter-by-letter styles

SAVE + SHARE

@anukalp.wip

MORE COMING SOON

TITLE | FREE RESOLVE | 58 CONTROLS

COMBO LINE

MADE BY

ANUKALP.WIP

A clean small line plus a bold accent word — two styles, two entrances.



ACCENT: SLAM · POP · RISE · STRETCH UP · SWING



THE SAME TITLE ON A 16:9 TIMELINE

WHAT IT IS

The classic short-form caption pairing: a quiet first line and a loud, slanted, coloured accent word underneath. Each line has its own text, font, size, colour, position and animation, with a crisp shadow and optional glow and echo. Every animation has an editable ease graph, controls only show when they apply, and it plays back in real time in free Resolve.

USE IT FOR

- Talking-head captions with one emphasised word
- Hooks: ‘Edit faster, SLEEP MORE’
- Before / after or problem / solution lines
- Lower-third style callouts

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`Windows: %APPDATA%\Blackmagic Design\DaVinci Resolve\Support\Fusion\Templates\`

02 **Restart** DaVinci Resolve.

03 Edit page → **Effects** → **Titles** → **anukalp.wip**.

04 Drag it onto the timeline, above your video (V2 or higher). Select it and open the **Inspector** to change everything.

Works in the free version of Resolve (tested on Resolve 21). Uses the built-in Open Sans font, so it looks the same on every computer.

CONTROLS

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

LINE 1

Line 1 Text		What it says. Type straight into the box.
Line 1 Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Line 1 Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Line 1 Size		Scales the element at rest.
Line 1 Tracking		Space between letters.
Line 1 Color	colour picker	Fill colour of the text.

LINE 2 (ACCENT)

Line 2 Text		What it says. Type straight into the box.
Line 2 Font		Any font installed on the computer. Open Sans is built into Resolve, so it works everywhere.
Line 2 Style		Weight / style of the font (Bold, ExtraBold, Italic...).
Line 2 Size		Scales the element at rest.
Line 2 Tracking		Space between letters.
Line 2 Slant		Leans the letters for an italic, fast look.
Line 2 Color	colour picker	Fill colour of the text.

LAYOUT

Position		Moves the whole title. Drag the on-screen crosshair or type values.
Overall Scale	1	Scales everything together.
Rotation	0	Rotates the whole title.
Line Gap	0.12	Space between the two lines.
Line 1 Move X	-0.06	Nudges this element left / right.
Line 1 Move Y	0	Nudges this element up / down.
Line 2 Move X	0.04	Nudges this element left / right.
Line 2 Move Y	0	Nudges this element up / down.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

SHADOW

Drop Shadow	On	Soft shadow under the element. Best on text, logos and shrunk video.
Shadow Color	colour picker	Colour of the shadow.
Shadow Distance	0.008	How far the shadow falls.
Shadow Softness	4	How soft the shadow edge is.
Shadow Opacity	0.6	Strength of the shadow.

GLOW & ECHO

Glow Amount	0	Soft glow around the text. 0 = off.
Glow Size	10	How far the glow spreads.
Echo Opacity	0	Ghost trail that follows the letters while they animate. 0 = off. Heavier to play back - keep it for short titles.
Echo Delay (frames)	4	How far behind the ghost trails.
Echo Blur	6	How soft the ghost is.

LINE 1 ANIMATION

In Style	Blur In	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	8	How long each letter / word takes to land.
Stagger (frames/letter)	1	Gap between letters. 0 = all at once, higher = more cascade.
Start Delay (frames)	0	Wait before the animation starts.
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	2.2	How big letters start before slamming down.
Rise Direction	Up	Which way letters travel in for Rise.
Rise Distance	0.12	How far they travel.
Swing Angle	35	How far letters swing for Swing.
Motion Blur	10	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

CONTROLS (CONT.)

INSPECTOR → TITLE → CONTROLS · DEFAULT · WHAT IT DOES

LINE 2 ANIMATION

In Style	Slam	How the letters (or words) arrive: Pop, Slam, Rise, Blur In, Stretch Up, Typewriter, Flicker or Swing. Sticker Pop: Slam, Pop, Slide, Drop or Blur Fade.
In Duration (frames)	8	How long each letter / word takes to land.
Stagger (frames/letter)	1	Gap between letters. 0 = all at once, higher = more cascade.
Start Delay (frames)	9	Wait before the animation starts.
Ease	Bouncy	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Slam Size	2.2	How big letters start before slamming down.
Rise Direction	Up	Which way letters travel in for Rise.
Rise Distance	0.12	How far they travel.
Swing Angle	35	How far letters swing for Swing.
Motion Blur	10	Blur on letters while they move. 0 = sharp (lightest to play back). Blur In uses it as its blur amount.

ANIMATION OUT

Out Style	Fade	How the title leaves at the end: Fade, Blur Out, Shrink, Pop Out, Slide or Stretch Out. None = it stays to the last frame.
Out Duration (frames)	8	Length of the exit; it always ends on the title's last frame.
Ease	Smooth	The feel of the move: Smooth, Snappy, Bouncy, Elastic or Linear. Its graph appears right under it.
Customize Ease		The picked Ease as a graph you can drag: time left to right, progress bottom to top. Raise the bump for more overshoot, flatten it for a calmer landing.
Out Slide Direction	Up	Which way it slides out.

TIPS

PRO TIPS

- Line 2's Ease graph with a big bump = a punchy accent landing.
- Line 2 Animation → Start Delay lands the accent word on the beat.
- Use a different font for Line 2 (e.g. a serif italic) for the mixed-type look.
- Line 1/2 Move X and Y let you stagger the lines like a staircase.
- Shadow Softness 2–4 keeps it crisp on busy footage.
- Slam on Line 2 with Motion Blur 10+ gives a punchy landing.

MORE COMING SOON

MAKING A VIDEO ABOUT IT

HOOK IDEA

“Two lines. One hits harder.”

TALKING POINTS

- Type both lines
- Different fonts per line
- Separate animations and timing
- Shadow, glow and echo
- Free, works in free Resolve

SAVE + SHARE

@anukalp.wip